


# WEBELOS ADVENTURE CAMP LEADER'S GUIDEBOOK

## SCOUT TO THE FUTURE



JULY 5-8, 2017  
(WEDNESDAY-SATURDAY)

\*ONLINE REGISTRATOIN ONLY @ [www.bsa-selacouncil.org/wac2017](http://www.bsa-selacouncil.org/wac2017)



## Table of Contents

Letter to Parents and Adult Leaders.....	3
What is Webelos Adventure Camp?.....	4
Dates/Location/Cost/Refund Policy .....	5
Webelos Adventure Camp Program Description.....	6
Daily Schedule .....	7
“Draft” Class Schedule.....	8
Getting Ready For Camp.....	9
What to Bring Checklist .....	10
Group Camping Gear .....	11
Procedures on Arrival at Camp.....	11
Camp Checkout Procedure .....	12
Camp Policy & Guidelines.....	13
Health & Safety.....	16
The Risk Zone.....	17
General Camp Information.....	17
Would You Like to Help? .....	19
Official BSA Annual Health and Medical.....	Attachment 1

*“A week of camp life is worth six months of theoretical teaching in the meeting room.”*

*- Lord Baden-Powell*

## Letter to Parents and Adult Leaders

Dear Adult Leaders:

WEBELOS ADVENTURE CAMP 2017!!! The name says it all! Get your new Webelos ready and your Arrow of Light Scouts fired up about CAMP!!!! This year's camp is designed for boys entering the fourth or fifth grades and focuses on earning the Webelos and Arrow of Light and of course FUN! FUN!! FUN!!!

Webelos Adventure Camp offers your Webelos an outstanding opportunity for advancement while he is having fun and making new friends. We encourage you and your Pack to make plans to attend Webelos Residence Camp at Salmen Scout Reservation this summer.

Scouts will enjoy four days and three nights of all that camp has to offer. Activities will include: archery, BB guns, fishing, swimming, boating, nature hikes, making cool stuff, telling stories, cooking, sleeping in a tent, campfires, and great times with their parents. Webelos will earn various achievements that will count toward their next rank and will assist in planning their feet firmly on the ladder to EAGLE!!! Parents will love the experience of reliving their youth and watching their sons grow.

Staff is provided to make sure that great adventures occur and make activities safe and fun. This camp is a great looking glass to see what the Boy Scout program has to offer in the future. Webelos Adventure Camp Rocks! This Leader's Guide has been developed to help you properly plan and prepare your Webelos Scouts, leaders and parents for an exciting four days at Camp V-Bar.

It is very important that you take time to read the entire guide as it contains answers to many of your questions and concerns. It is important to read this guide thoroughly: since for many of you this may be the first time you and your Scout have ever participated in a long-term camping experience. Living in camp is a lot different from attending Day Camp. We all have to share the facilities and demonstrate Scout Spirit (i.e., cooperation, flexibility, and patience). When all of us practice these principals, we can guarantee a positive experience for all. Our pledge is to make this a most memorable experience for you and your Scout.

Begin your plans and preparations for a great summer camp experience. Best wishes for an outstanding and adventurous experience at Camp V-Bar. We look forward to seeing you real soon!

**TROOPS!!! WE WANT YOU!!! Do you have a great Scout or a group of great Scouts that would like to help us STAFF CAMP???? Work side by side with seasoned Summer Camp staff and continue the learning of being a BOY SCOUT!! BE ON THE LOOKOUT for more information.**

In the words of one two of my favorite Salmen camp staff, "I'll never grow up because I'm going to CAMP, CAMP, CAMP, CAMP, CAMP!!!!!!" - - See you there!!

Sincerely,



Chuck Watkins  
Webelos Adventure Camp  
Camp Director

# 2017 Webelos Adventure Camp Leaders' Guide

## What is Webelos Adventure Camp?

Webelos Adventure Camp offers an in-depth four-day, three night Scouting experience. Scouts will camp in tents, learn basic camping skills, and work on challenging activity badges. Webelos Scouts' dens can choose from a variety of Activity Badges with emphasis on the Outdoor activity badge group.

Living and learning as a Boy Scout will be an exciting adventure for your Webelos Scouts, providing a fun-filled environment, with just the right mixture of challenge. Boys graduating third or fourth grade in your Bear/Webelos Dens are rapidly expanding their horizons. Webelos Adventure Camp gives them a peek at what is just over the hill. The activities are planned specifically for Webelos and will greatly aid the Webelos Leader in helping those energetic Scouts try new skills in the out-of-doors.

Webelos Adventure Camp is an adventure...with a purpose. It's learning how to work together and play together. In the great outdoors, Webelos gain in experience, knowledge, and self-reliance with the help of their Webelos Leader and a trained camp program staff.

Webelos Adventure Camp provides an excellent growth opportunity as boys make the transition from Cub Scout Day Camp to the long-term camping experience they will have in their future as Boy Scouts.

## Who attends Webelos Adventure Camp?

Any first or second year Webelos Scout may attend camp. Adventure Camp is available to all registered Webelos Scouts entering 4<sup>th</sup> or 5<sup>th</sup> grade in Fall of 2017. Don't forget, your Bear dens will become first year Webelos on June 1<sup>st</sup>! Whether you have brand new Webelos or "old hands" in their second year, Webelos Adventure Camp is for them. Webelos camp is also for leaders and parents of Webelos. It's a great place to gain a deeper understanding of your son or the boys in your den.

Adult leaders must accompany Webelos dens in a ratio of 1 leader to every 5 Webelos Scouts with a minimum of 2 leaders per Pack (two-deep leadership is required at all times). You may join with another Den/Pack to meet this requirement. Parents are welcome to attend camp.

Webelos Adventure Camp is available to all persons with special needs and abilities. We will make every reasonable effort to meet the needs of all campers. Advanced notice of special requirements, if you have special medical or religious dietary needs is greatly appreciated. Please indicate your needs on the registration form. For further information or assistance, please contact the camp director.

Camping at Camp V-Bar is available to all youth registered in the Boy Scouts of America regardless of race, creed, nationality, or religious preference.

## Qualified Camp Staff

The Camp V-Bar Staff is well trained and ready to make Webelos Adventure Camp a safe positive experience, and an adventure of a lifetime! The Salmen Scout Reservation Camp Director is Andrew Williams. Andrew is the Senior District Executive for the Cataouatche District, and he has been trained at BSA National Camp School. Dr. Chuck Watkins is an Assistant Scoutmaster for Troop 406 and Cubmaster for Pack 318. Dr. Chuck has enjoyed his journey with his two sons through their Scouting careers and has enjoyed a revamping of the Cub World experience to encourage Cub to Scout transitions.

## Dates

Check in is Wednesday, July 5, 2017 beginning at 1:00 PM. Check-in will last until 4:00PM. Camp will conclude on Saturday, July 8, 2017 with check out. Closing ceremonies will be held at 8:30 pm on June 28, 2017.

## Location

Salmen Scout Reservation, Camp V-Bar is located in southern Mississippi approximately 1 ½ hours outside New Orleans.

Salmen Scout Reservation, Camp V-Bar  
27585 V-Bar Road  
Perkinston, MS 39573  
Camp Office 228-255-7336

Southeast Louisiana Council  
4200 S I-10 Service Rd. West  
Metairie, LA 70001  
Council Office (504) 889-0388  
Council Fax (504) 889-1380

## Cost

The Scout fee is \$105.00 when paid by June 1<sup>st</sup>, after June 1<sup>st</sup> the Scout fee is \$125.00

The Adult fee is \$65.00 when paid by June 1<sup>st</sup>, after June 1<sup>st</sup> the Adult fee is \$80.00

**Deadline to register is Sunday, June 18, 2017.**

This includes all food, program materials, patch, program equipment, and trained staff supervision. Registration is accepted on a first come first serve basis, and is limited to the first **300 Campers**. (This includes Scouts and adults)

## Council Refund Policy:

The following policy statement is applicable to all council and district activities where a fee is collected by the Southeast Louisiana Council. Online convenience fees (if applicable) are not refundable. All activities are considered non-refundable, unless there is a medical emergency or a death in the immediate family.

- Refund requests will only be considered if made in writing.
- A service charge of twenty-five percent (25%) of the activity fee will be assessed on all refunds to cover the costs incurred in preparation of the activity and processing the refund.
- Written refund requests must be submitted prior to the start of any event. Any requests after the activity will be considered only for personal illness or family emergencies. No refund requests will be accepted after ten (10) days following the end of the activity.
- Consideration for a full (minus charges and costs incurred) refund will be considered for special hardship cases and for advanced-level training courses such as Wood Badge.
- For major activities that require a non-refundable deposit, such as council contingents to the National Jamboree and Philmont, a full refund less the non-refundable deposit will be considered based on the time of the request and the council's ability to fill the slot with another participant. If the slot is not able to be filled, no refund will be available. No refunds of any fees are available until 30 days after the event.
- Refund checks will be issued to the individual or entity paying the original fee within 30 days of receipt of the request pending its approval.
- Fees are only transferable within the same unit to a Scout or adult leader not currently registered for that specific activity.
- If an activity is canceled or postponed due to weather, every effort will be made to reschedule the activity.
- If an activity is canceled and the participant cannot participate during the alternate date, the full fee will be refunded minus any service fees and costs incurred by the event prior to the cancellation. This amount may vary from event to event.

Send all refund requests to the Program Director at: [tracy.jones@scouting.org](mailto:tracy.jones@scouting.org)

## Webelos Adventure Camp Program Description

Detailed Program Schedules with times and locations will be available upon check-in. Use this guide to plan your trip to camp and get an idea about the program. If necessary contact Chuck Watkins, the Program Director, for more information. **Minimum of 5 Scouts per class, and maximum of 15 Scouts per class (unless otherwise noted). See notes for Air Rifles and Archery below.**

**When registering you will need to choose from this list of Webelos Adventure Loops for each Scout:**

Webelos Adventure Pin	Details
Advance Arrow of Light Skills	For your Arrow of Light Scouts Only! How to plan and conduct a campout, basic wilderness survival. This program will run a total of three class periods. Choose between the morning or afternoon session. <i>This program will include the Camper (<b>Arrow of Light Required Adventure</b>) and Castaway Adventure Loops.</i>
Aquanaut	<i>Geared towards your 4<sup>th</sup> grade Webelos Den!</i> Learn safety precautions during water activity, and spend time in the water swimming. These sessions will be taught in the pool.
Aquatics II	<b>For your Arrow of Light Scouts Only!</b> Your Scouts will learn advanced aquatics, and these sessions will be taught in and around the lake. Each Aquatics II session is two class periods.
Archery	Learn the proper way to safely shoot a bow and arrow. <b>MAXIMUM OF 10 SCOUTS PER CLASS</b>
Art Explosion	Work on art projects during camp. May require part of the Adventure Loop to be done before or after camp.
Aware and Care	Learn about disability awareness.
Air Rifles	Learn the proper way to safely shoot air rifles. <b>MAXIMUM OF 8 SCOUTS PER CLASS</b>
Build It	Learn basic tools and the proper use of each tool safely.
Building a Better World	<b>Arrow of Light Required Adventure</b> Learn how to be a good citizen in your community.
Earth Rocks!	Learn about the science of geology!
First Responder	<b>Webelos Required Adventure</b> Learn about first aid.
Fix It	Learn about basic home repair.
Game Design	Create your own game! (not based on electronic games)
Into the Wild	Learn about insects, reptiles, bird, and other wild animals. May require part of the Adventure Loop to be done before or after camp.
Into the Woods	Learn about plants and trees in our area.
Looking Back, Looking Forward	Learn about Scouting history, and help us create a time capsule at V-Bar!
Scouting Adventure	<b>Arrow of Light Required Adventure</b> Learn about the basics of becoming a Boy Scout!
Sportsman	Learn about different sports, and what good sportsmanship means. May require part of the Adventure Loop to be done before or after camp.
Stronger, Faster, Higher	<b>Webelos Required Adventure</b> Learn about exercise and physical activities.
Webelos Walkabout	<b>Webelos Required Adventure</b> Learn how to create a hiking plan and first-aid kit.

## DAILY SCHEDULE

Time	Wednesday	Thursday	Friday	Saturday
6:00	Reveille			
7:00	Assembly at Flag Pole (Waiters to Dining Hall @ 7am)			
7:15		Breakfast in the Dining Hall		
8:30 – 9:20		Period 1	Period 1	Check-out 9A – 11A
9:35 – 10:25		Period 2	Period 2	
10:40 – 11:30		Period 3	Period 3	
12:00		Lunch in Dining Hall	Lunch in Dining Hall	
1:30 – 2:20		*See Sun. Schedule	Period 4	
2:35 – 3:25	Check In (1:00 – 4:00 pm)	Period 5	Period 5	
3:40 – 4:30	* Swim test & Campsite set-up	Period 6	Period 6	
4:30 – 5:45		Pack/Den Time	Pack/Den Time	
5:45	Assembly at Flag Pole (Waiters to Dining Hall @ 5:45pm)			
6:00	Dinner in Dining Hall			
7:00 – 9:00	Opening Campfire (8:02pm)	Watermelon Bash (7:15pm)	Closing Campfire (8:02pm)	
9:00 – 10:00	Leaders Meeting in Training Center	Arrow of Light Overnighter		
10:30	Taps (Light's Out)			

## “DRAFT” CLASS SCHEDULE (SUBJECT TO REVISION)

		Morning Session			Afternoon Session			
		Period 1 8:30 – 9:20	Period 2 9:35 – 10:25	Period 3 10:40 – 11:30	Period 4 1:30 – 2:20	Period 5 2:35 – 3:25	Period 6 3:40 – 4:30	
<b>Aquatics</b>	Aquatics II		Aquanaut			Aquatics II		
	Aquanaut		Aquanaut			Aquanaut		
<b>Scoutcraft</b>	Advance Arrow of Light Skills						Advance Arrow of Light Skills	
	First Responder			Aware and Care			Sportsman	
	Scouting Adventure	Sportsman		Stronger, Faster, Higher			Stronger, Faster, Higher	
	Webelos Walkabout			Building a Better World			Scouting Adventure	
<b>Handicraft</b>	Art Explosion	Fix It		Looking Back, Looking Forward			Game Design	
	Looking Back, Looking Forward	Game Design		Build It			Build It	
<b>Eco-Con</b>	Earth Rocks!	Into the Wild		Earth Rocks!			Into the Wild	
	Into the Woods/Webelos Walkabout			Into the Wild			Earth Rocks!	
<b>Shooting Sports</b>	Archery		Archery			Archery		
	Air Rifles		Air Rifles			Air Rifles		
Lunch - 11:45 – 12:35								
		Art Explosion		Art Explosion		Game Design		
		Fix It		Looking Back, Looking Forward		Build It		
		Into the Wild		Earth Rocks!		Into the Wild		
		Earth Rocks!		Into the Woods/Webelos Walkabout				
		Archery		Archery				
		Air Rifles		Air Rifles				
Some class sizes are limited due to facilities or other considerations. Early Registration is the best way to ensure that Scouts get the classes they want. Camp administration may rearrange schedules to balance class size if necessary.								



## Getting Ready For Camp

Preparing for camp is an easy process, but it does require some pre-planning. As a Pack Leader, you are the most important link in the operation. It will be ideal if you are able to attend camp with your den or Pack along with as many Assistant Leaders and or parents as possible. The time at camp is a lot of fun for the Scouts and their leaders. In preparing for your attending camp don't overlook other adults who may be able to assist in the preparation, or as part of the den leadership.

Hold a Resident Camp meeting with your Pack Committee. Select a "Camp Coordinator" who will work closely with the Scouts and their parents to handle promotion, paperwork, and money. The council service center will handle all communications through the pack's coordinate as listed on the Pack registration form.

An extremely important function of your planning is informing parents of Camp plans. In May the Pack Coordinator will set a date and hold a parents information meeting. The Pack coordinator will need to make copies of the guidebook and see that each parent receives a copy. Make sure all forms are filled out correctly and completely. Turn in the forms and payment for camp to the council services office. This book also includes all the necessary forms, a list of what to bring to camp, Camp Salmon policies and procedures, and a map on how to get there.

Arrange leadership for your Den or Pack while at camp. All dens and packs attending Resident Camp are required to have a minimum of TWO adults (age 18 or older), one of which must be 21 or older, and must be with your Scouts on a 24-hour basis. One of these leaders must be registered with the BSA. If your Den/Pack cannot meet this requirement, please contact the Council Service Center BEFORE you arrive at Camp, so that your Pack may be combined with another Pack PRIOR to your arrival at camp.

Work out a budget and payment plan with your Scouts. Insure that their camp fees are paid prior to your departure for camp.

Discuss personal equipment with the Scouts. Have a "How to Pack for Camp" den meeting and be sure all equipment is ready.

**Insure that every person attending camp has a completed Health Form.** Please attach a photocopy of your medical insurance card to the BSA Medical Form. See Health and Safety for more complete instructions

Create a "Phone Tree" for your group.

Arrange for transportation to and from camp. Have everyone who is going to camp meet at a central location in the morning you come to camp. Carpool to camp and arrive on one group either as a Den or Pack. This facilitates the proper orientation and check-in procedure for your group. This will give you plenty of time to get through the check-in process, set up your campsite and get settled before the activities start.

See that all forms that are required to check-in are completed and with you prior to your departure to camp. See check-in procedure for necessary forms. Each camper must be a registered Cub Scout in the Boy Scouts of America.

Recheck this list to insure all items have been completed; remember to bring all necessary forms with you to camp.

## WHAT TO BRING CHECKLIST

Each camper, Den Leader, and Parent should use this list to pack for camp. Mark all gear with your name and Pack number. This list is meant to serve as a guide. Use your judgment in choosing what to bring to camp.

### PERSONAL GEAR

---

- Completed Medical Form for all campers and adults (signed)
- Sleeping Bag or Blankets (in waterproof cover)
- Pillow
- Full Scout Uniform
- Hat (sun protection)
- Shorts
- T-shirts (3 minimum)
- Socks – one pair per day
- Underwear – one per day
- Sleeping clothes
- Tennis shoes or Hiking Boots (two pairs)
- Shower shoes, “flip-flops” for use in showers and waterfront only **No Open Toe Shoes in Camp**
- Toilet Kit: toothbrush, toothpaste, bath towel, wash cloth, shampoo, comb, brush, soap in a container
- Sunscreen
- Insect Repellent- non aerosol only
- Day Pack or Fanny Pack (to carry the below items during the day)
- Drinking cup/water bottle
- Personal First Aid Kit
- Flashlight and fresh batteries
- Webelos Scout Handbook
- Notebook with paper, pen or pencils
- Raincoat or poncho
- Swimsuit & Towel

### OPTIONAL ITEMS

---

- Alarm clock
- Battery operated fan
- Folding Chair
- Spending Money for Trading Post
- Sunglasses
- Camera and film
- Fishing gear
- Religious or other reading materials

### ITEMS NOT ALLOWED IN CAMP

---

- Sheath Knives
- Axes, Hatchets
- Radios, Tape Players, CD Players,
- TV, Handheld Electronic Games
- Alcoholic beverages
- Firearms, Archery equipment
- Fireworks
- Controlled substances
- Pets

**Group Camping Gear:** Leaders may like to bring the following in order to make your stay at camp a little more comfortable. Be sure to bring your Pack Flag.

- A camp stove and pot for heating water or making coffee. It's nice to have in your campsite.
- Water cooler and cups in your campsite
- Trash Bags
- Tablecloth and clips for the picnic table
- Wet Wipes and or Anti-Bacterial Hand Cleaner
- Ear Plugs (in case leaders snores)
- Cub Scout Skit and Song Book
- Non-electronic games (cards, board games, etc.)
- Nerf Football, Frisbee, Kick Ball, etc.
- Lantern for evening hours, Matches
- "Glow in the Dark" sticks to mark the leaders tent and latrine during the night
- Permanent marker for marking craft projects and camp T-shirts.
- Rake and or Shovel
- Rope/Twine
- Extra one of *anything* that a Cub Scout will probably forget.

## ***PROCEDURES ON ARRIVAL AT CAMP***

Please plan to arrive at camp by 1PM on Wednesday. Check-in time is between 1:00PM and 4:00PM. It is imperative that these times be observed to facilitate the proper orientation and handling for your unit. Packs or Dens will not be allowed to enter before 1PM. Call camp if an emergency prevents you from arriving at your scheduled time. We appreciate your observance of this policy.

### **At The Front Gate**

1. A Camp staff member will greet you and will guide you to your campsite, where you can unload your gear. At that time you may make tent assignments, unload the gear, and store it in the tents.
2. **Scouts and leaders should change into swimwear at this time.** Scouts should have their swimsuit and towel readily accessible to save time. Or, Scouts may arrive at camp with a swimsuit under their clothes, ready for the swim check.
3. Staff guides will then lead the Scouts, parents and other Leaders on a "Tour de V-Bar" which will include the Health Lodge and swim checks at the waterfront.
4. The Health Officer will receive Health forms to keep on file in the Health Lodge.
5. The Health Officer will also issue "Buddy Tags." The waterfront staff will explain how they are used.
6. At the Waterfront all Adults and campers must be swim-tested if they want to swim. Swim Checks are conducted as part of the check-in process. This includes campers who may be considered non-swimmers. Arrive before 3PM to complete your swim check.
7. **One Scout Leader** will report to the Administration Building to check-in the Pack or Den.

### **At The Administration Building**

We ask that one adult leader check in their Pack or Den at the Camp Administration Building. Please do not check-in until all members of your Pack or Den have arrived at camp. This will cut down on unnecessary traffic in the administration area and will speed the check-in process. Webelos Scouts should wait outside with parents and other Pack Leaders for instructions and welcome from the camp staff.

Please insure these forms are completed and with you.... This will also speed the check-in process

1. All youth and adult medical forms
2. Roster of Scouts and adults at camp
3. Camp fee payment receipt

### **At Your Campsite**

On completion of the check-in, camp tour, health lodge visit, and swim checks you should return to your campsite. You will want to change back into your Scout uniform (class A), finish setting up camp, and prepare for the Retreat Ceremony at the flag pole behind the Administration Building and dinner in the Dining Hall.

### **Leaders Meeting**

A meeting of all Adult Leaders and Camp Staff will be held on the first evening. You will be informed of the location and time as you check in. Special announcements will be included at this meeting. Any specific questions or problems you have about camp will be addressed at that time. It is important that each Pack and or Den send a representative to this meeting.

## ***CAMP CHECKOUT PROCEDURE***

Be prepared to complete a Webelos Camp Adventure Evaluation Form so we may better serve you and others in the future. You may wish to begin packing and cleaning of your campsite before breakfast Wednesday morning. Vehicles may be brought into the campsites at this time for loading gear only. They are not to be driven around camp. After closing ceremonies you will return to your campsite to finish breakdown of your camp.

The campsite breakdown is complete when:

All gear is loaded, the grounds and latrine are clean and all Camp tents, platforms, and tarps are clean and in good working order.

Close and tie shut all tent flaps

Remove all trash bags from your campsite and place them in the dumpster located at the rear of the dining hall. Do not leave trash bags by the side of the road.

Remember "A Scout Always Leaves Camp Cleaner Than He Found It".

The Pack leader should come to the Administration Office to turn in your evaluation form. Please report any problems or concerns with camp equipment that you found while breaking-down camp.

**Please pick up your Medical forms, any Prescription medications, and Webelos Adventure Camp Patches, and check the Lost and Found.**

## **CAMP POLICIES & GUIDELINES**

**FIREARMS, AMMUNITION, BOWS, ARROWS, AND WEAPONS:** Personal rifles, firearms, ammunition, bows, arrows, and other weapons are NOT ALLOWED in camp. Only those supplied by the camp are permitted, and only in the designated area. Any exceptions MUST be arranged prior to arriving in camp with the Camp Director.

**ALCOHOL, ILLEGAL DRUGS, AND/OR STIMULANTS:** The use of alcohol, illegal drugs, and/or stimulants on Boy Scout property has long been prohibited. This policy will be strictly enforced for all those who use our camp facility. Violators will be asked to leave the camp immediately. We will enforce all local, state, and federal laws in these matters.

**SMOKING OR USE OF TOBACCO PRODUCTS IN CAMP:** National Scouting policies prohibit anyone under the age of 18 to smoke, or use tobacco products. Leaders who smoke must do so in the designated areas as explained by the camp directors.

**FIRE AND EMERGENCY ALARMS:** The camp has its own fire and emergency alarm system. It is a steady audible siren that transmits from the Administration Building. When the alarm is sounded, Leaders, Scouts and Staff will report to the Flag Poles in front of the Administration Building. Leaders should be prepared to take roll of their Troops to ensure that everyone is accounted for. Emergency direction will be given at that time. Leaders, Scouts and Staff Members are not to assist in handling the Emergency unless directed by the Camp Director.

The fire and emergency alarm system will be explained in detail at the meeting of unit leaders and camp staff scheduled for Wednesday evening. Fire protection equipment is to be manned only by members of the camp staff under the supervision of an adult staff member. Scouts should not remove any firefighting equipment, or fight any fire themselves. A fire barrel and fire buckets will be provided in each campsite for Pack use. A Pack should follow the procedures in the Unit Fireguard Chart plan.

### **NO FLAME IN TENTS**

**National policy prohibits the use of open flames in tents. This includes: Mosquito Coils, Catalytic Heaters, Fuel Lanterns, Stoves, Candles and Smoking Materials**

**LIQUID AND L.P. FUEL:** All liquid fuels should be checked in with the Camp Director upon arrival in camp. The use of liquid fuels (White gas (Coleman fuel); kerosene; liquefied petroleum gas fuels, including propane, butane, and isobutane; vegetable oil fuels; biodiesel fuel; and commercially prepared gelled-alcohol fuel in original containers) and liquid fuel equipment in camp is guarded because of hazards involved in storage, handling, filling, and lighting of such equipment. Fuel can be retrieved each morning to fill lanterns and stoves, and then returned to the storage area. Under no circumstances shall flames of any kind be carried into or used in tents. Empty liquid petroleum cylinders should be returned home. They can explode when heated, and, therefore, must never be put in fireplaces or trashcans. For safety reasons, boys must not be involved in the handling of or the lighting of stoves and/or lanterns. Propane is recommended. Chemical fuels not recommended—Unleaded gasoline; liquid alcohol fuels, including isopropyl alcohol, denatured ethyl alcohol, and ethanol; and other flammable chemicals that are not in accordance with the manufacturer's instructions for chemical-fueled equipment.

**PETS NO PETS** of any type are allowed in camp. NO EXCEPTIONS!!

**FIREWORKS:** Fireworks are prohibited at Camp V-Bar unless done by an authorized, bonded user for arena show purposes. Personal usage is not allowed. NO EXCEPTIONS!!!

**CAMPFIRES:** The following rules will be followed during Webelos Camp with regard to fires:

1. Only ONE campfire will be allowed in each campsite.
2. Fires will be built on the site of previous fires.
3. Fires will be at least TEN (10) FEET from tents, tarps, or structures.
4. There must be a TEN (10) foot area cleared around the campfire to prevent spread of fire.
5. Buckets with at least 10 GALLONS of water, MUST be placed within 10feet of the fire
6. All fires must be SUPERVISED at all times by a designated ADULT (FIRE WATCH).
7. Fires are to be completely EXTINGUISHED BEFORE LEAVING AREA.
8. ANY fire out of control MUST be reported to a STAFF MEMBER IMMEDIATELY.
9. The use of LIQUID FUELS is STRICTLY PROHIBITED.

ANY Fire DETERMINED TO BE UNSAFE BY THE COUNCIL STAFF OR CAMPMASTER will BE EXTINGUISHED UPON REQUEST.

**TAPS/QUIET HOURS:** Taps occurs at 10:30pm. All campers are expected to be in their campsites by that time. Any unit activities such as night hikes, astronomy hikes, etc. are an exception and must be cleared with the Program Director. Reveille is 6:30am.

**SHOES:** For safety reasons, all persons must wear shoes at all times. **Open toe shoes are not permitted in camp.** Sandals and Aqua Socks may be worn inside the Aquatics area only. While traveling to the Aquatics area, closed toe hard sole shoes must be worn. There will be no exceptions.

During wet weather or when Scouts are engaged in fishing or other activities, sometimes their shoe and socks will become wet. It is important to wear clean dry socks. Leaders need to ensure our Scouts have dry feet as much as possible. Even a few days at camp with sore feet can be a bad experience for anyone.

**LASER POINTERS:** Laser pointers are not allowed at Camp.

**YOUTH TO ADULT RATIO:** Each Pack must supply a minimum of 1 adult to 5 Scouts. **However, the pack must send 2 adults for the first 5 Scouts.** Two-deep leadership is the policy of the Boy Scouts of America. One additional adult must attend for each 5 additional Scouts. If a Pack sends 1 boy it can send one adult if that adult is the parent: otherwise 2 adults must attend. One adult must always be 21 or older and one must be registered with the BSA.

**BUDDY SYSTEM:** BSA and Camp policy requires all campers to travel in pairs (Buddy System), when they leave the campsite for any reason. Please make sure your Scouts tell you where they are going and when you can expect them to be back. Do not allow them to leave your campsite area after dark, unless accompanied by your "two deep" leadership. You are responsible for their well-being.

**VISITORS:** Visitors are invited to make short visits to camp at any time. Extended visits may interrupt a Scout's ability to complete scheduled activities or merit badges. Visitors MUST sign-in with the Administration Office on arrival and departure.

**SIGN IN/OUT:** Anyone leaving camp for any reason must sign out and in to camp at the Administration Office. A sign-out book is provided for that purpose.

**KITCHEN:** The kitchen area is off limits for all except Dining Hall personnel. If anything is needed from the kitchen, please ask the Camp Administration.

**EQUIPMENT AND TENTS:** In order to keep costs of Camp the lowest in the area, we are encouraging units to provide all or part of their own tentage. PACKS MUST NOTIFY CAMP DIRECTOR IN WRITING IF THE PACK WILL NEED CAMP TENTS.

Salmen Scout Reservation provides tents and cots IF NEEDED upon request. Individuals may decide to use their personal or unit's equipment. Meals, tents, campsite equipment, program facilities, and some other equipment are provided for each unit. Two-person tents, with cots, erected over wood platforms will be awaiting IF NEEDED. These tents have open walls, without netting or floors. Camp Tents will be set up, but not spidered. Rope will be available for campers wishing to spider their tents. Spidering a tent involves extending the sides of the tent to allow for airflow through tent.

Only battery lights are allowed in tents. NO FLAMES, candles or propane lanterns are to be used inside tents.

**DAMAGE TO EQUIPMENT AND FACILITIES:** All campsites and camp owned equipment used by a unit will be inspected before the unit checks out. Units are responsible for any damage or breakage. All damage should be immediately reported to the Camp Director by the unit adult leader in charge. Any issued equipment that is damaged should immediately be brought to the attention of Camp Administration to avoid the unit or individual being charged for the equipment.

**TELEPHONE:** There is a designated telephone at camp for use by the Pack leadership. Scout campers must clear any personal use of the camp phone with Pack leadership and must be accompanied by an adult when using the camp phone. The camp phone is located just outside the entrance to the Administration Building. Parents are encouraged to purchase disposable Long Distance Cards for their sons to use at Camp.

The Camp Office telephone is a business phone so calls must be restricted to those of an emergency nature and must be made by an adult. Parents should be discouraged from calling their sons since the Scouts are not near the phone. Incoming calls for Scouts will be accepted on the business phone, and a message will be relayed to the Pack Leader. The call back will be on the public telephone. The business/emergency phone CANNOT BE TIED UP FOR PERSONAL PHONE CALLS.

The telephone number at Salmen Scout Reservation is: (228) 255-7336

Cellular service is extremely limited at Camp V-Bar. The use of cellular or digital telephones by adults attending camp to contact emergency services may result in delayed emergency service to a camper. The use of cellular or digital telephones by youth campers is strongly discouraged. Youth attending camp with a mobile phone must inform his leader.

**CAMP STAFF LIVING AREA:** The Camp Staff live in a designated Camp Staff area. Scouts and Scouters should be instructed to respect this area, and are not allowed in this area at any time. We ask for your help in enforcing this policy. If anything is needed from the Staff Area, please contact Camp Administration, and your request will be handled promptly.

**SHOWERS:** Each Pack will be issued a shower key, which allows access to the two (2) shower houses on Camp. The key is ONLY to be used by adult leadership. The adult should develop a shower schedule with their Pack. The adult leadership is to accompany the Pack to the shower house and remain with the Pack until completed. Each shower is a private stall with wet and dry areas. There are two leader showers with flushing toilets. It is the Pack's responsibility to keep the showers clean. If you need assistance while at Camp, contact the Camp Administration. Complete guidelines of Camp shower usage will be outlined at the Leaders Orientation Meeting Sunday night.

## **HEALTH & SAFETY**

The Health Lodge is staffed 24 hours a day by persons trained to handle minor accidents or illness. All injuries, regardless of the extent, must be reported to and treated at the Health Lodge. Special arrangements for the treatment of more serious cases have been made with Hancock Medical Center in Bay St. Louis. In the event such treatment is required, the camper's parents will be notified by telephone giving the nature of the emergency, and their desires concerning further treatment will be followed. If the parents of any Scout will not be home during the week he is in camp, please find out where they can be reached and note this information on the Scout's medical form.

**Each Scout who attends camp must have an annual health history attested by parents or guardians.**

**Each Adult must have a current health history within the last 12 months, prior to arrival at camp.**

**The correct medical forms must be properly filled out and either brought to camp or attached to the application. If the medical form is not turned in to the Camp Health Officer at camp the camper or adult will not be able to stay at camp!**

**.Medications at Camp** Mississippi state law requires that all medications must be kept by the leader. Prescription medication should be in its original pharmacy container, properly identified and labeled. Medications should NEVER be in a Scout's possession unless the medical officer makes an exception. Medications that are routinely carried on your person, such as an inhaler or emergency bee sting medication, are allowed to be carried. Please bring to the attention of the Camp Director any special needs a Scout may have - physically challenged, diabetes, food restrictions, etc.

**Trips to Hospitals and Doctors** Campers requiring the attention of a doctor or the services of a hospital are:

1. The responsibility of the unit leadership is to provide transportation for unit member(s) requiring services from a doctor or hospital.
2. One adult leader from the unit will accompany the unit member and is asked to have the information available on the personal insurance. The Scout's health record should be obtained from the health officer before departing.
3. Parent or guardian will be immediately notified by the Camp Health Officer of any serious illness or injury. Unit leaders should know where parents can be contacted.
4. The camp will provide transportation only when the unit has none available.
5. Directions and medical procedures to the doctor's offices and hospitals will be available at the Health Lodge.
6. The Camp Health Officer must clear all cases requiring outside medical care.



**Special Exemption** Where compliance with the medical examination requirement is in violation of the religious convictions of the individual, such requirements will be waived by the presentation of a certification from the camper's parents and proper church official that:

1. A definite violation of religious convictions and
2. The parents or next of kin accept full responsibility for any consequences of such exemption and release the Boy Scouts of America, the Southeast Louisiana Council and its employees and volunteers from any responsibility.

## **THE RISK ZONE**

"The Risk Zone" is a state of physical and mental fatigue that is a major cause of highway crash fatalities. As a leader it is your challenge to do all that you can to keep Scouts safe, both at Camp and while traveling to and from Salmen Scout Reservation. Take the Driver's Pledge and get a good night's sleep the night before you come to Camp and on your last night at Camp. The Driver's Pledge is a commitment to plan ahead and avoid killer fatigue. A special training session on "The Risk Zone" will be offered each week during summer camp for all drivers, youth and adult.

### ***Camp V-Bar Driver's Pledge***

**I WILL NOT DRIVE WHEN I FEEL FATIGUED. I realize that when I am fatigued, I process information slower and less accurately, and this impairs my ability to react in time to avoid accidents.**

**I WILL GET A GOOD NIGHT'S SLEEP before I drive to camp — and my last night at camp.**

**I WILL MAKE TRAVEL PLANS that take into account my personal biological clock and I will only drive while alert.**

## **GENERAL CAMP INFORMATION**

**The Outdoor Code:** All Campers are asked to live by the Outdoor Code. Please don't cut down or damage, in any way, live trees. They will become infected. Make sure any open fires are in the properly designated fire area. Please be sure that your Scouts know and understand the importance of caring for Nature as well as camp property.

### **The Outdoor Code**

***As an American, I will do my best to  
Be clean in my outdoor manners,  
Be careful with fire,  
Be considerate in the outdoors, and  
Be conservation-minded.***

**A Scout is Clean:** you are expected to keep your campsite, latrine, shower facility, and washstand clean. If you need any special maintenance, please report it immediately to Camp Administration. We will see to it as soon as possible. Toilet tissue will be distributed through the Camp Quartermaster. We appreciate your cooperation.

**Meals** Eight nutritious meals will be provided in the dining hall during your stay. The first meal will be Sunday dinner, while the last meal will be Wednesday breakfast. Units will participate in serving and cleaning the area on a rotation basis. Adult leaders will serve food and Scouts will assist in cleaning the dining hall with adult supervision. Participation in meal duty allows each Scout and Scouter to fulfill the Scout Law, being Helpful, Courteous, Cheerful, and Clean.

**Conduct and Discipline** We solicit all leaders' cooperation in this area. At all times the conduct and discipline of the Scouts is the responsibility of the unit leaders. The camp staff will not discipline any Scout unless it is a case of bodily injury or property damage, and then notify the appropriate leader. The camp staff is charged with the responsibility of providing program and support services to the camp and its participants; they are not authorized to supervise your Scouts. Under no circumstances is corporal punishment allowed. The camp director reserves the right to remove any person from camp whom he feels is causing a major disruption.

**Transportation:** Each Pack is responsible for safe transportation to and from camp. Packs are responsible for ensuring that all vehicles used are covered by sufficient liability and property damage insurance. A reminder that the transportation of Scouts in 'Open Pickup Trucks' is against all National Health & Safety Policies and is also against common good judgment. A Local Tour Permit is not required for Southeast Council Units; the Camp Use Request Form is not necessary.

**Speed Limit:** The speed limit in camp is **15 mph**. Please ensure compliance with this requirement for the safety of our Scouts and Scouters.

**Parking:** parking will be in the Activity Field on your left as you enter camp.

**Trailers:** Packs with trailers may take them into and remain in the camping area but must be unhitched from the towing vehicle. The towing vehicle is returned to the parking lot.

**Electronic Devices:** Camp is an outdoor experience and personal items such as stereos, radios, tape players, electronic games, etc., are not allowed in camp. A Scout is cheated out of his full outdoor experience with these types of items. Please leave these items at home.

Adults may have their essential "tools", and if a parent wants to reach their Scout—the leader can choose to hold a phone, but the Scout should not have the phone.

**Lost and Found:** Until camp closes, lost and found items will be kept at the Administration Building. Any remaining item after camp is closed will be brought to the Southeast Louisiana Council Service Center. Items not claimed within 30 days will be given to a charitable organization. All personal property and clothing should be clearly marked with your name and Pack number.

**Trading Post:** Camp V-Bar maintains a well-stocked Trading Post and Concession Stand to serve you in making your stay more enjoyable. There is a full complement of snacks and Scouting items such as patches, handicraft kits, and camping gear to enhance your Scout's camp experience. Daily hours will be posted. Scouts will need spending money to purchase items at the Trading Post.

**Uniforms:** The official Scout Uniform is suggested for wear at Camp. Scouts and Leaders are requested to wear the complete "Class A" uniform for evening meals and campfires. Scouts "Class B" uniform is suggested at both the Morning Assembly and Lunch Assembly.

**Knives:** Boys must have a “Whittling Chip” card to use a knife at camp. This card can be earned at camp, so the knife must not be used until it is earned. Blades are to be no longer than 4 inches and must fold. No sheath knives are permitted.

**Weather:** Camp V-Bar can experience extremely hot and humid weather, with daily afternoon thunderstorms. During these times, the camp will adjust some of the activities due to weather conditions and to reduce the danger of heat exhaustion. It is important that the Scouts and especially the adults consume large quantities of water. Water coolers are located in all the program areas.

### ***Would You Like To Help?***

**Volunteer Leaders and Parents** provide a valuable service to all our Scout programs when you participate as a staff member. Your benefit is a camp T-shirt and knowledge that you have shared your knowledge and love of your vocation or avocation with others. You may be the spark that starts a career or lifelong hobby in the next generation.

Please notify Anne Barrios that you are interested as soon as possible, fill out a staff application located in the appendix and return it the Council Services Center.

**Den Chiefs:** do you currently have a Boy Scout who is serving a leadership position in your Den as a Den Chief? He can come to Webelos Adventure Camp and continue his service to the Den.